



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

has completed

IUZ7-07 – Any Means

A Metaregional adventure set in Iuz's Border States



Play Notes:

- ☐ Gained a level
- ☐ Retrained
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/resurrected
- ☐ Was reincarnated



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

APL 14

max 1,800 xp; 6,600 gp

Event: _____ Date: _____

DM: _____

Signature

RPGA #

☛ **Fortune's Rising:** You gain three (3) affiliation points with the Drinkers of the Cup of Midnight.

☛ **The Shade's Thanks:** You may reuse any ONE already used favor from the Drinkers.

☛ **Scaled:** A dragon's scale the size of your hand appears on your body, the location determined by you. The dragon scale can be removed, but reappears in 24 hours. If you already are associated with a dragon (e.g., dragon disciple), you automatically receive that color; otherwise, roll 1d10 to determine type. Circle the color:

1=black, 2=blue, 3=green, 4=red, 5=white,
6=brass, 7=bronze, 8=copper, 9=gold, 10=silver.

☛ **Eyes Opened:** You gain Open access to these spells: *enrage animal* (SC), *heart of air* (CM), *heart of earth* (CM), *shadow spray* (SC), and *splinterbolt* (SC).

☛ **Fragments of the Draco Mystere:** You have studied the fragments of the Draco Mystere. You gain ONE of the following benefits:

- _____ +5 Inherent bonus on Knowledge (arcana) checks regarding dragons.
- _____ Darkvision 15'. If you already have darkvision, its range is extended by 15'.
- _____ Immunity to magical sleep
- _____ +5 bonus on saves against magical paralysis.

Additionally, you may choose ONE of the following alternative class features (all from DrM): Aspect of the Dragon, Breathstealer, Draconic Fist, Dragonscale Husk, Drakken Familiar, Drakkensteed Mount, Favored of Bahamut, Inspire Awe, Phynxkin Companion, Rebuke Dragons, Shamanic Invocation, or Uncanny Bravery.

Write your choice here: _____

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 8:

- ❖ Everlasting rations (Adventure; MIC)
- ❖ Healing belt (Adventure; MIC; limit 1)
- ❖ Shadowy diadem (Adventure; DrM)
- ❖ Skill shard, greater (knowledge [arcana]) (Adventure; MIC; limit 1)
- ❖ Skill shard, normal (knowledge [arcana]) (Adventure; MIC; limit 3)
- ❖ Skill shard, greater (spellcraft) (Adventure; MIC; limit 1)
- ❖ Skill shard, normal (spellcraft) (Adventure; MIC; limit 3)
- ❖ Summoner's totem (Adventure; MIC)
- ❖ Tome of worldly memory (Adventure; MIC; limit 1)
- ❖ Tunic of steady spellcasting (Adventure; MIC)

APL 10 (all of APL 8 plus the following):

- ❖ Boots of the winterlands (Adventure; DMG)

APL 12 (all of APLs 8-10 plus the following):

- ❖ Ring of the beast (Adventure; CC)

APL 14 (all of APLs 8-12 plus the following):

- ❖ Eyes of the eagle (Adventure; DMG)
- ❖ Circlet of rapid casting (Adventure; MIC; limit 1)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL